

December 1, 2018 -November 30, 2022 Suggested schedule time: 10 minutes per ride

TIME MAXIMUM: 5 minutes. No minimum time.

MAXIMUM PTS: 300

TECHNICAL EXECUTION

Note: Omitted compulsory elements receive a "0". Judges Marks for Technical Execution must be given in half or full points (no tenths). Trot work may be done sitting or rising.

COMPULSORY ELEMENTS & PRELIMINARY MARKS		POSSIBLE POINTS	COEFFICIENT		
1.	Medium walk (20m continuous)	10			
2.	Free walk (20m continuous)	10	2		
3.	10-meter circle in working trot RIGHT	10			
4.	10-meter circle in working trot LEFT	10			
5.	Leg-yield RIGHT in working trot	10			
6.	Leg-yield LEFT in working trot	10			
7.	Lengthen stride in trot on a straight line	10			
8.	15-meter circle in working canter RIGHT	10			
9.	15-meter circle in working canter LEFT	10			
10.	Change of lead through trot RIGHT	10			
11.	Change of lead through trot LEFT	10			
12.	Lengthen stride in canter on a straight line	10			
13.	Halt with salute on centerline, first and final	10			
14.	Rhythm, energy and elasticity	10			
ARTISTIC IMPRESSION Note: Non-compulative requests report to report the requested or panelized under Charge graphy and (or Degree of Difficulty)					

Note: Non-compulsory movements must be rewarded or penalized under Choreography and/or Degree of Difficulty. Judges Marks for Artistic Impression may be given in tenths.

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1.	Harmony Between Horseand Rider	10	3		
2.	Choreography design cohesiveness, use ofarena, balance, creativity	10	4		
3.	Degree of Difficulty	10	2		
4.	Music suitability, cohesiveness, seamlessness	10	3		
5.	Interpretation music expresses gaits, use ofphrasing and dynamics	10	3		

Forbidden: Any movement or transition found only in tests above the level. Exceptions are listed under Additionally Allowed. Additionally Allowed: Turn on the forehand (no more than 180 degrees), lengthen trot and/or canter on a curved line, canter serpentine, counter-canter.





REMINDERS FOR FREESTYLE JUDGES

Time: The USDF Freestyles **maximum time limit is 5 minutes**. There is **no minimum time**. No bell is sounded at the end of the time limit. Movements executed after the 5 minutes limit are not scored. One (1) point is deducted from the total for Artistic Impression for exceeding the time limit.

Under penalty of elimination at the **discretion of the Judge at "C"**, a rider must enter the arena within 20 seconds of the music starting. **Music must cease at the final salute**.

At the beginning and end of a Freestyle Test a halt with a salute is compulsory. Time begins when the horse moves forward after the competitor's halt and ends with the final halt and salute.

Judging: All judges of a freestyle test at any level must judge both artistic and technical parts of the test.

In case of rider's music failing **before or during** a Freestyle Test and in cases where there is no backup system the rider can, with permission of the judge at "C", leave the arena or **start at a later time**. There should be minimum interference with the starting times of the other riders and the affected rider should return to complete or restart his/her test during a scheduled break in the competition or at the end of the competition. The rider may decide whether to restart the test from the beginning or to commence from the point where the music failed. Judging must restart at the point of interruption. In any case, the marks already given will not be changed.

The judge may stop a test and/or allow a competitor to restart a test from the beginning or from any appropriate point in the test if, in his discretion, some unusual circumstance has occurred to interrupt a test.

Above the level Movements and Transitions: Movements and transitions "above the level" (found ONLY in a higher level test) receive a deduction of four points from the total for technical execution for each illegal movement or transition, but not for each recurrence of the same movement or transition.

Errors: The bell is not rung for errors occurring in USDF Freestyle Tests. Errors occur for failure to salute in the halt or rising at the trot at Second Level and above. Two points will be deducted for each error, however they are not cumulative and will not result in elimination.